1.3 Beginnings of Civilization

### **First Cities and Civilizations Arise**

* The first \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ to arise developed near rivers.
	+ Regular \_\_\_\_\_\_\_\_\_\_\_ supply
	+ \_\_\_\_\_\_\_\_\_
	+ Animals who lived in water and came to \_\_\_\_\_\_\_\_ were food source.
	+ Good for \_\_\_\_\_\_\_\_\_\_\_\_ .
		- Flood water provided \_\_\_\_\_\_\_\_\_\_\_\_
* Farmers were able to produce a \_\_\_\_\_\_\_\_\_\_\_\_\_\_ of food.
	+ \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ more people
	+ \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ food for the future
	+ As populations grew, some villages became the world's first \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ .
		- People were able to work at \_\_\_\_\_\_\_\_\_\_\_\_\_ other than farming. Other aspects of \_\_\_\_\_\_\_\_\_\_\_ changed as well.
		- A \_\_\_\_\_\_\_\_\_\_\_ ECONOMY
		- This was a \_\_\_\_\_\_\_\_\_\_\_\_\_ from the traditional economy of early people, who relied on farming and trade.
* River Valley Civilizations
	+ Main feature...rise of \_\_\_\_\_\_\_\_\_\_\_\_\_
	+ The world's first \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ arose independently around river valleys.
* First Civilizations in the Americas
	+ \_\_\_\_\_\_\_\_\_\_\_\_\_ early civilizations in Asia and Africa
	+ Arose in \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ (Peru, Mexico, Central America)
	+ People farmed on sides of \_\_\_\_\_\_\_\_\_\_\_\_\_\_ or marshes
* Not all people lived in cities. Some…
	+ continued to \_\_\_\_\_\_\_\_\_\_\_\_\_ and gather.
	+ lived in \_\_\_\_\_\_\_\_\_\_\_\_\_ villages.
	+ lived on dry, less \_\_\_\_\_\_\_\_\_\_\_\_\_\_ land (steppe).
	+ followed \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ of livestock (cattle, sheep)
	+ were \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ and continued to move around.
* In what ways were river valleys ideal locations for civilizations to develop?

### **Six Basic Features That Define Civilization**

* Government
	+ had \_\_\_\_\_\_\_\_\_\_\_\_\_ rulers (kings/pharaohs)
	+ established first \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ (city-states, kingdoms, empires)
	+ \_\_\_\_\_\_\_\_\_\_\_\_\_\_ governments
	+ government was based on \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ authority
	+ written \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ of laws (Hammurabi Code, Ten Commandments, Twelve Tables)
* Technology
	+ increased \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ of metal tools and weapons
	+ plow fields and \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_
	+ \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ rivers and seas to trade
* Food Supply
	+ access to \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ and sea for fishing
	+ fertile \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ for farming and animals
* Art
	+ \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ paintings (hunting/wars)
	+ \_\_\_\_\_\_\_\_\_\_\_\_\_ shared ideas
	+ writing: sharing \_\_\_\_\_\_\_\_\_\_\_\_ over distances
	+ architecture \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ to gods or kings
		- The Great Sphinx
* Religion
	+ most were \_\_\_\_\_\_\_\_\_\_\_\_\_\_
	+ \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ of gods
	+ Hebrews and Jews
	+ ceremonial \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ rituals
* Social Structure
	+ developed social \_\_\_\_\_\_\_\_\_\_\_\_\_\_
	+ \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ were very rigid and strict
	+ lower classes mainly consisted of \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

### **Civilization Changes Over Time**

* The Environment
	+ relied on the \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ for rain and soil (produce crops)
	+ needed \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ (stone, timber, metals)
	+ sudden \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ (over-farming, earthquake, volcano) would change their lives and force them to move away.
	+ have to adapt to \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ (building materials) by trading or changing materials
* Culture Changes Hands
	+ \_\_\_\_\_\_\_\_\_\_ \_\_\_\_\_\_\_\_\_\_\_\_ occurred through migration, trade and warfare.
	+ \_\_\_\_\_\_\_\_\_\_\_\_ , like famine, caused people to move to other cities.
	+ Trade exposed people to \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ ideas.
* Cities Grow Into City-States
	+ \_\_\_\_\_ began to conquer land outside of their own cities forming CITY-STATES.
	+ Rulers, nobles and \_\_\_\_\_ would control land outside the city and forced peasants to give them grain and money.
* First Empires Are Established
	+ \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ leaders would rival for land and cities.
	+ The first \_\_\_\_\_\_\_\_\_\_\_\_ were created.
	+ Those who were conquered were often treated \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ .
	+ But, it brought\_\_\_\_\_\_\_\_\_ among neighboring towns and creating common bonds.
	+ These \_\_\_\_\_\_\_\_\_\_\_ later created a lasting impact on the world that we will learn about next.
* How have different types of challenges encouraged peoples and civilizations to change over time?

Prezi Video Notes:

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